

NOTICE OF NON-DISCRIMINATION UNDER SECTION 504/TITLE II

The policy of the Covered Bridge Special Education District and the Vigo County School Corporation is that there will be no discrimination made on the basis of race, religion, sex, national origin, age, disability, or handicap in the educational services or activities which it supports.

The Cooperative and School Corporation does not discriminate on the basis of disability or handicap in admission or access to, or treatment or employment in, its programs and activities. The School Corporation will comply with Section 504 of the Rehabilitation Act of 1973 ("Section 504"), 29 U.S.C. § 794, and its implementing regulations at 34 C.F.R. Part 104, or Title II of the Americans with Disabilities Act of 1990 ("Title II"), 42 U.S.C. §§ 12131-12134, and its implementing regulations at 28 C.F.R. Part 35, in the operation of its schools and facilities.

For the 2025-2026 School Year

Sign Language Interpreter

Covered Bridge is currently accepting applications for a Sign Language Interpreter position. Please email Dr. Susan Cobb (Smb4@vigoschools.org) with your application and resume.

Educational Assistant

Covered Bridge is currently accepting applications for Educational Assistants. If interested, submit the application below. Some positions may be for South Vermillion Community Schools.

Social Worker - 2025-2026 School Year

Covered Bridge is currently accepting applications for a Social Worker position. Please email Dr. Susan Cobb (Smb4@vigoschools.org) with your application and resume.

Applications always welcome.

To receive a copy of our application by mail, please feel free to contact us at the following address:

Covered Bridge Special Education District 961 Lafayette Ave Terre Haute, IN 47804 812-462-4364

To Submit an application:

Step 1:

[Click here to Download a Fillable PDF form of our application](#)

Step 2:

Email your completed Application to Dr. Susan Cobb: **smb4@vigoschools.org**

Covered Bridge Special Education District is an Equal Opportunity Employer